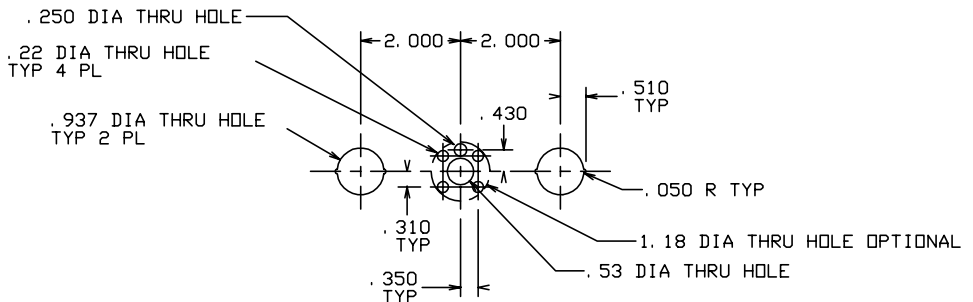
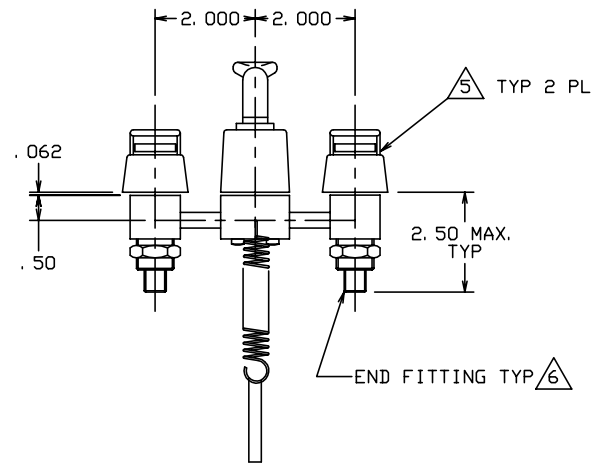
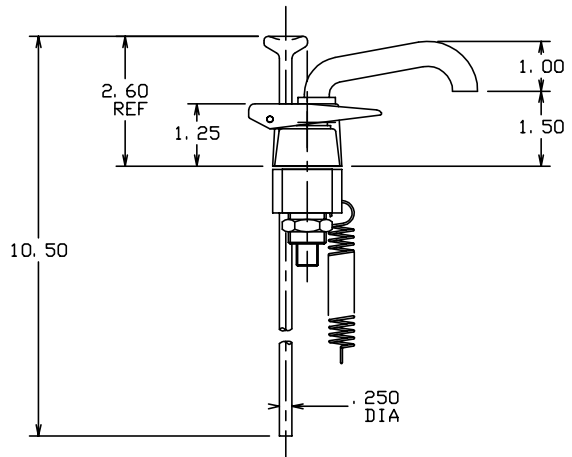
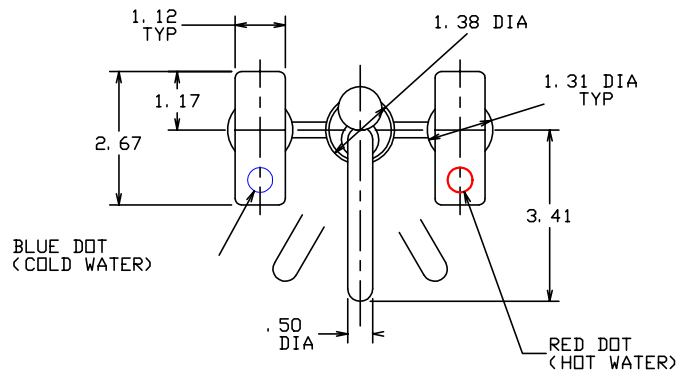


THE INFORMATION AND DESIGN HEREIN WAS ORIGINATED BY AND IS THE PROPERTY OF SKYLOCK INDUSTRIES INCORPORATED. SKYLOCK INDUSTRIES INCORPORATED RESERVES ALL PATENT, PROPRIETARY, DESIGN MANUFACTURING, REPRODUCTION, USE AND SALES RIGHTS THERE TO, AND TO ANY ARTICLE DISCLOSED THEREIN EXCEPT TO THE EXTENT RIGHTS ARE EXPRESSLY GRANTED TO OTHERS. THE FOREGOING DOES NOT APPLY TO VENDOR PROPRIETARY PARTS.

REVISIONS				
ZONE	LTR	DESCRIPTION	DATE	APPROVED
	NC	PRODUCTION RELEASE	6-30-93	T. CSIK

- NOTES: UNLESS OTHERWISE SPECIFIED.
1. REMOVE ALL BURRS AND BREAK SHARP EDGES.
  2. MAT'L: FAUCET ASSY COMPONENTS; BRASS, VALVE ASSY AND SPRING; ST. STL., SEALS; RUBBER.
  3. FINISH: ST. STL. COMPONENTS; PASSIVATE, ALL APPEARANCE SURFACES; BRIGHT CHROME PLATE.
  4. OPERATION: PUSH FAUCET LEVERS DOWN TO DISPENSE WATER, PUSH DRAIN PLUNGER DOWN TO OPEN DRAIN, LIFT FAUCET LEVERS FOR VALVE ASSY REPLACEMENT. EXTENSION SPRING INCLUDED WITH FAUCET ASSY.
- ⚠ TO ORDER REPLACEMENT VALVE, ORDER P/N 1670-209.



RECOMMENDED CUTOUT IN COUNTERTOP

	-409	FAUCET ASSY	⚠ 1/2-14 A. S. A. STRAIGHT PIPE THREAD	
	-407	FAUCET ASSY	⚠ PER MS33514-6	
	-405	FAUCET ASSY	⚠ PER MS33514-5	
	-403	FAUCET ASSY	⚠ PER MS33656-6	
	-401	FAUCET ASSY	⚠ PER MS33656-4	
QTY REQD	PART NO.	DESCRIPTION	END FITTING SPECIFICATION	ITEM NO.

PARTS LIST				
UNLESS OTHERWISE SPECIFIED	DRAWN BY T. CSIK	6-30-93	SKYLOCK INDUSTRIES INCORPORATED MONROVIA CALIFORNIA U. S. A.	
DIMENSIONS ARE IN INCHES	CHECKED			
TOLERANCES ON	ENGINEER			
DECIMALS ANGLES DRILLED HOLES	PROJECT			
.X ± .1 ± 0° 30' AND 10387	APPROVAL T. CSIK	6-30-93	SWIVEL FAUCET ASSY	
.XX ± .03				
.XXX ± .010				
DO NOT SCALE THIS DRAWING	APPROVAL		SIZE C	CODE IDENT. NO. 51941
MATERIAL - FINISH	USED ON		DRAWING NO. 90074	REV. NC
NEXT ASSY				
FINAL ASSY			SCALE 1:1	SHEET 1 OF 1

FLUID MEDIA	TYPE	OPERATING PRESSURE	OPERATING TEMP.	FLOW
POTABLE WATER	SELF VENTING & BLEEDING	0-120 PSIG	35°F TO 225°F	100/140 OZ. /MIN. AT 70°F AND 30 P. S. I. INLET PRESSURE